

Operating instructions

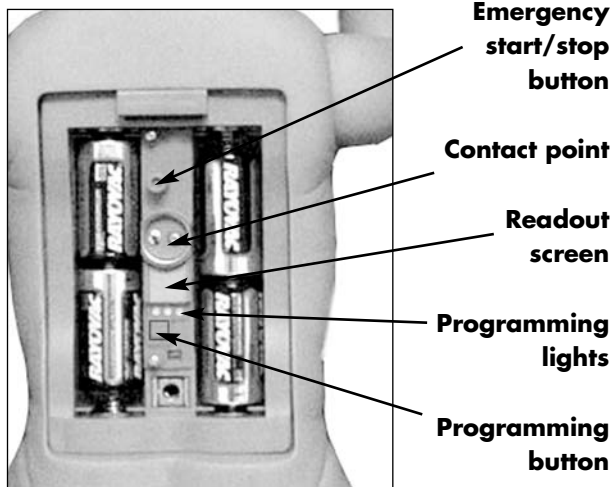
A quick reference summary of the following instructions is located on the inside of the battery cover and on the Instructor Quick Reference card.

Preparing for the simulation

1. Gather, sort, and inspect Babies, diapers, clothing, and wristbands for each student.
2. Use the instructor key ring to open the battery compartment. Install 4 C batteries in Baby.



Leave the cover off to program Baby.



3. Push and hold the programming button for three seconds to begin scrolling through the three care level choices shown below in the chart.

4. Release the button on the care level you want. The programming light for the care level you chose flashes three times, and then all lights turn off.
5. Replace the battery cover and lock it.

Baby is now in a stand-by mode waiting for you to touch the student's ID to its back to start the simulation. It will stay in this mode until the ID is touched, or until the batteries run out.

6. Slide the ID onto the red wristband. The wristband should be loose enough for comfort, but snug enough not to slide over the hand. Secure the wristband around the teen's wrist on the hand of preference. (If right-handed, attach to the right wrist; if left-handed, attach to the left wrist.) When you are ready to begin the simulation, touch the student ID to the contact point in Baby's back.



Student ID

Baby and the student are now ready for their simulation.

As soon as the Student ID is touched to Baby, a care session will begin.

Ending the simulation

1. Remove the battery cover.
2. View the report if desired (see instructions on next page).
3. Remove the batteries. *Baby is now inactive.*
4. Collect Baby and accessories from the student.

Programming light color	Care level	Approx. hours of care in 24 hours	Min. length of care	Max. length of care	Min. quiet time	Max. quiet time
Green	Easy	2 hours	5 minutes	30 minutes	150 minutes	300 minutes
Yellow	Medium	3 hours	5 minutes	30 minutes	90 minutes	240 minutes
Red	Hard	4 hours	5 minutes	30 minutes	30 minutes	100 minutes

Viewing the simulation report

1. Make a copy of the Simulation Report sheet on page 49 and get ready to record the data.
2. Remove the battery cover and install batteries if needed.
3. Press the programming button once to view simulation results.
 - Baby flashes each number of the report once, with two seconds in between numbers.
 - To view the data again, press the button again when the report is finished.
 - Pressing the button while the report is running does not restart the report.

The report shows these items in this order:

a. LO: This means Baby shut down because battery power was too low. An **LO** will appear on the display, along with the total simulation time and student performance until the shut-down occurred.

b. Care level: The light corresponding to Baby's chosen care level flashes 3 times. (green=easy, yellow=medium, red=hard)

c. Total simulation time:
Displayed in days, hours, and minutes.

d. Green light flashes and the number of mishandle events (wrong positioning and rough handling) is displayed.

e. Yellow light flashes and the number of care neglects is displayed.

f. Red light flashes and the total minutes of cry time is displayed. Baby monitors crying in one-second increments and displays the time accumulated as total minutes cried. This includes crying for care and crying for mishandling (rough handling or wrong positioning).

g. ES: If the emergency stop feature was used, an **ES** will appear on the screen followed by the length of time in days, hours, and minutes.



IMPORTANT! Removing batteries does not end the simulation or erase data. Data can be retrieved by reinstalling batteries and viewing the simulation report.

Baby stores simulation data until a new simulation has been running for 10 minutes. Once the ID is touched to begin the new simulation, you have 10 minutes to retrieve the old simulation data (follow the instructions above). The new simulation continues running and data is recorded. After 10 minutes, the previous simulation data is deleted and the new simulation data is stored.

Caring for Baby

Baby follows a random schedule depending upon the care level you choose (see chart at the bottom of page 8).

To request care, Baby whimpers. When the student hears the whimper, he picks Baby up, touches the ID to the contact point on Baby's back, and Baby chimes. The student then rocks Baby *until he hears a coo sound*, signifying that the student successfully cared for Baby and the care event is over.

The beginning whimper intensifies into a louder cry if Baby is not cared for within 45 seconds.

If the student stops rocking Baby before they hear the coo, Baby will begin to whimper again. The student does not need to touch the ID again, but he needs to rock Baby until the coo is heard.

Care Neglects

When Baby cries, the student has three minutes to ID and provide care before Baby records a care neglect. If Baby is not cared for, it cries for 15 minutes and returns to the simulation's random schedule. Baby does not shut off if it is not cared for.

Wrong Positioning

Baby cries 5 seconds after it has been placed in a wrong position (held upside down or laid on its tummy). If the position is not corrected within 10 seconds a mishandle event is recorded. Baby cries until it is returned to a proper position.

Beginner
Care™
Baby

Rough Handling

If Baby is handled roughly or hit, Baby cries and records a mishandle event. Baby stops crying after approximately 1 minute.

The student should rock Baby after rough handling to soothe Baby more quickly.

Emergency start/stop option

The small recessed button located above the contact point is the Emergency Start/Stop Button. This button is used to start and stop Baby if the student is overwhelmed with the parenting simulation. A small object, such as a paper clip, is inserted into the opening to push the button. *(Be sure not to use pens or markers as these can stain Baby.)* After pushing the button, you hear “Simulation Paused.” Pushing the button again resumes the simulation and you hear “Simulation Continued.” The data results will indicate how much time Baby was paused during the parenting simulation. If the student presses the button during a care session, that care session will start over when Baby is restarted. *(It is the instructor’s choice whether or not to tell students about this button.)*

Storing Baby

1. Remove the batteries.
2. Replace and lock the battery cover
3. Store Baby in the storage box or in a car seat.

Warning: Do not store batteries in Baby.

Maintenance & repair

Never immerse Baby in water. Baby wipes work best for simulating a bath.

Never place Baby on newsprint or on new, unwashed clothing. The inks and dyes can stain the vinyl. If the vinyl becomes discolored after multiple uses, scrub the body with a mildly abrasive scrubbing pad. Many stains are impossible to remove and prevention should always be stressed. For stubborn stains, smear the body with petroleum jelly, place it in a warm, sunny area for several hours, and wipe it off with a damp cloth. Some brands of acne cleansing pads, hair spray, or nail polish remover may help remove tough stains, but these can also remove

paint from Baby’s face and hair.

If the body joints become dry and stiff, place a small amount of Baby Think It Over® joint lubricant in the joint and rotate. This will prevent tearing caused by dry joints. The tube contains enough lubricant for about 25 Babies.

Storing Baby wrapped in a receiving blanket or protective bag will protect the paint on Baby’s face and hair.

Baby’s clothing is not flame retardant and should not be worn by real infants.

Replacement wristbands, birth certificates, IDs, battery cover keys, additional Program Materials, joint lubricant, and other supplies are available from Realityworks. Call 1.800.830.1416 for information on cost and availability.

Important safety precautions

Driving

- ✓ Baby may cry while the student is driving. Please be aware that crying may start unexpectedly, and the student should be prepared.
- ✓ Do not feed, burp, rock, change diapers, or otherwise care for Baby while driving.
- ✓ The student must bring his or her vehicle to a complete stop in a safe location before caring for Baby, or to retrieve a piece of Baby’s equipment that falls.
- ✓ Failure to install Baby in a car seat in a motor vehicle could result in Baby or supplies becoming projectiles in the event of a sudden stop or accident.

Location

- ✓ Never leave Baby unattended in a public place given the potential for Baby to be mistaken for a real infant.
- ✓ Do not place Baby in or near water.
- ✓ Do not place Baby on or near a stove, especially while cooking.
- ✓ Baby should sleep somewhere close to the student’s sleeping quarters, but not in bed with the student. Baby may fall out of the bed or the student could roll over on it causing damage to Baby and

discomfort to the student.

- ✓ To prevent discoloration and fading, do not store Baby in direct sunlight or in an area of excessive heat.

Interaction with others

- ✓ Loud crying near people with potentially serious physical conditions, such as those susceptible to heart attack or stroke, should be avoided.
- ✓ Do not allow small children to play with Baby. Baby's hands and feet are small enough to be a choking hazard. Baby is not suitable for children under three.
- ✓ Baby's crying or other sounds may cause pets to become agitated or aggressive. Keep Baby out of the reach of pets or other animals.

Physical precautions

- ✓ To avoid straining your arms, use an infant car seat or carrier to transport Baby rather than holding Baby at all times. Holding techniques are listed on the Student Care Card that accompanies Baby.
- ✓ Baby weighs 6.5 to 7 pounds and could cause discomfort for individuals with back pain.
- ✓ Do not operate any type of equipment or attempt tasks requiring the use of both hands while holding Baby.

Simulation rules

- ✓ The student must never take the wristband and ID off.
- ✓ The student should make a note in his or her diary where they had to delay caring for Baby because their safety or the safety of others may have been compromised.
- ✓ Baby's clothing is NOT flame retardant and should NOT be worn by real infants. Instructors should make sure all clothing is returned with Baby.

Batteries

- ✓ Batteries may explode, leak, cause property damage, or cause personal injury if disposed of in fire, inserted backwards, inserted forcefully, stored in direct sunlight or an area of excessive heat, mixed with used batteries, or mixed with a different battery type (some types are alkaline, carbon-zinc, or rechargeable).
- ✓ Rechargeable batteries are to be removed from

Baby before being charged and are only to be charged under adult supervision.

- ✓ Only batteries of the same or equivalent type as recommended are to be used.
- ✓ The battery supply terminals (ends) are not to be short-circuited (touched together).
- ✓ **Do not STORE batteries in an inactive Baby.** They can leak. Battery leakage can damage or destroy Baby's electronics and is NOT covered by warranty.

Frequently asked questions

The yellow light says zero for neglect events, but there are 16 minutes of crying time. How is this possible? *Cry time records all cry time including during the three minutes before a neglect is recorded. So, if a student cared for Baby 8 times but didn't respond till 2 minutes into the event, a total of 16 minutes of cry time would be recorded, as well as no neglects since the care was received inside of the three minute time-frame.*

How long will the batteries in Baby last? *Battery life depends on the quality of care Baby receives. The more Baby cries, the shorter the battery life. Do not store batteries in Baby when it is not being used. A fresh set of batteries will last at least 3 week-end simulations.*

Will Baby work with rechargeable batteries?

Yes. However, rechargeable batteries do not last as long as alkaline batteries. Use 3,000 mAh capacity batteries or larger. Fully recharge the batteries and install in Baby no more than 24 hours before the simulation is to begin. If the simulation is longer than four days, monitor the battery voltage by conducting a Troubleshooting Test. Replace batteries when they get below 4.5V.

The student brought Baby back and I think the batteries are low. Is there any way to retrieve the care information up until that point? *The simulation information will be retained if you change the batteries. You can run a simulation report before changing the batteries to be on the safe side. Running the report will not reset Baby. Neither will changing the batteries. Once the new batteries are put in, Baby should pick up right where it left off.*

Why did Baby cry after battery installation?

Most likely the last simulation wasn't stopped. If you simply pull the batteries out instead of ending the simulation, Baby will pick up the previous simulation where it left off.

Are the IDs waterproof? (i.e. can students wear them in the shower, pool, etc.?) *Yes, all IDs are waterproof and may be submerged in water. Dry the ID off com-*

pletely before using it. The IDs do not contain batteries.

How do I demonstrate care? Program Baby for one of the care levels (easy, medium, hard).

The care session will last between 5 and 30 minutes. You can show how to ID Baby and then pass Baby around so the students get a feel for how to rock Baby. Baby coos when the care session is completed.

Will the simulation begin immediately upon touching the ID? Yes. This is done so you have the ability to demonstrate Baby in class.

How long can I wait in between programming and starting a simulation? As long as you want until the batteries die.

Will I be able to tell how many times a student used the Emergency Stop or just the total amount of time? The report simply shows a total of how many days, hours, and minutes Baby was shut off.

What's the difference between Easy, Medium, and Hard care levels? See the chart on page 8.

How do I clean Baby?

Try any of the following cleaners to remove dirt stains:

- Goop® Hand Cleaner with Pumice
- GoJo® Orange Pumice Hand Cleaner
- Baking soda
- Tech cleaner
- Soft Scrub® Cleanser without bleach
- Oxi Clean
- Mild dish soap
- All-purpose cleaner
- Acne cream
- Rubbing alcohol

Realityworks has found NO effective product to remove ink stains from Baby's vinyl. Depending on the type of cleaning that needs to be done, you may use a green kitchen scrubby or the equivalent to rub the cleaner on the stain. You can then remove the cleaner with a damp cloth. IMPORTANT: Do NOT use any cleaners on Baby's painted areas, including head, lips and cheeks. Use only a mild soap and water solution and soft cloth on these areas.

I'm allergic to Latex. Is there any Latex in Baby? No. Baby and all accessories do not contain any latex.

How can I stop a simulation early? (taking the batteries out does not work) There are two ways to stop a simulation early. You can push the emergency stop button to "pause" the simulation until they can officially end it later. Or you can remove the battery tray cover and hold down the programming

button to program a new simulation. The old simulation information will be kept as long as an ID is not touched to activate the simulation.

How do I tell if the IDs are working properly? Baby should chime when the ID is touched after it requests care.

Why is Baby making a slight rattling noise? Some of Baby's sensors can make a slight rattling noise when Baby is moved or rocked. This is normal.

Why is Baby buzzing or making strange noises next to electronic devices, (like my cell phone?) Some electronic devices, like cell phones, create a lot of interference. This is most easily observed in Baby's sounds. This interference will not harm Baby. Baby is tested to ensure that such interference does not damage the electronics or cause any lasting effect. Baby is tested to international and FCC standards to ensure that their radiated emissions are within safe and acceptable limits and do not pose a danger to people or other electronic devices.

What do I do if I lost the battery cover key? Call Customer Service at 800.830.1416 for a replacement.

What materials does the one-year warranty cover? The one-year warranty will cover the Baby itself, not accessories.

How long will Baby cry before it records a neglect? Baby will cry for three minutes before recording a care neglect. It will continue to cry for a total of 15 minutes before going back into the random schedule.

How do I replace my Baby's head? Limbs? Call Customer Service at 800.830.1416 for a replacement.

Can I use the same grading system I used with my older Babies? Yes. The reporting features are the same as Standard Baby.

What is the maximum length of time it takes to rock Baby? The maximum time is 30 minutes.

How do I send Baby in for repair? Visit this link for details: www.realityworks.com/repairs